3. CMOS Technology

6.004x Computation Structures Part 1 – Digital Circuits

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Combinational Device Wish List



- ✓ Design our system to tolerate some amount of error
 ⇒ Add positive noise margins
 ⇒ VTC: gain>1 & nonlinearity
- \checkmark Lots of gain \Rightarrow big noise margin
- ✓ Cheap, small
- ✓ Changing voltages will require us to dissipate power, but if no voltages are changing, we'd like zero power dissipation
- ✓ Want to build devices with useful functionality (what sort of operations do we want to perform?)

N-Channel MOSFET: Physical View



MOSFETs (metal-oxide-semiconductor field-effect transistors) are four-terminal voltage-controlled switches. Current flows between the diffusion terminals if the voltage on the gate terminal is large enough to create a conducting "channel", otherwise the mosfet is off and the diffusion terminals are not connected.

N-Channel MOSFET: Electrical View

The four terminals of a Field Effect Transistor (gate, source, drain and bulk) connect to conductors that generate a set of electric fields in the channel region which depend on the relative voltages of each terminal. $V_{DS} < V_{GS} - V_{TH}$





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FETs Come in Two Flavors

NFET: n-type source/drain diffusions in a p-type substrate. Positive threshold voltage; inversion forms ntype channel





PFET: p-type source/drain diffusions in a n-type substrate. Negative threshold voltage; inversion forms p-type channel.





The use of both NFETs and PFETs – complimentary transistor types – is a key to CMOS (complementary MOS) logic families.

CMOS Recipe

If we follow two rules when constructing CMOS circuits, we can model the behavior of the mosfets as simple *voltage-controlled switches*:

> Rule #1: only use NFETs in pulldown circuits Rule #2: only use PFETs in pullup circuits





nfet "off"

CMOS Inverter VTC



When V_{IN} is low, the nfet is off and the pfet is on, so current flows into the output node and V_{OUT} eventually reaches V_{DD} (> V_{OH}) at which point no more current will flow. Pfet "on" Steady state reached when V_{out} reaches value where $I_{pu} = I_{pd}$.

> When V_{IN} is high, the pfet is off and the nfet is on, so current flows out of the output node and V_{OUT} eventually reaches GND (< V_{OL}) at which point no more current will flow.

> > Pfet "off" nfet "on"

When V_{IN} is in the middle, both the pfet and nfet are "on" and the shape of the VTC depends on the details of the devices' characteristics. CMOS gates have very high gain in this region (small changes in V_{IN} produce large changes in V_{OUT}) and the VTC is almost a step function.
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 V_{IH}

 $V_{\rm IL}$

Beyond Inverters: Complementary pullups and pulldowns

Now you know what the "C" in CMOS stands for!

We want *complementary* pullup and pulldown logic, i.e., the pulldown should be "on" when the pullup is "off" and vice versa.



Since there's plenty of capacitance on the output node, when the output becomes disconnected it "remembers" its previous voltage -at least for a while. The "memory" is the load capacitor's charge. Leakage currents will cause eventual decay of the charge (that's why DRAMs need to be refreshed!).



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A Pop Quiz!



General CMOS Gate Recipe

Step 1. Figure out the pullup network that does what you want, *e.g.*,

$$F = \overline{A} + \overline{B} \cdot \overline{C}$$

(Determine what combination of inputs generates a high output)

Step 2. Walk the hierarchy replacing nfets with pfets, series subnets with parallel subnets, and parallel subnets with series subnets

Step 3. Combine pfet pullup network from Step 1 with nfet pulldown network from Step 2 to form a fully-complementary CMOS gate.



CMOS Gates Are Naturally Inverting

In a CMOS gate, rising inputs $(0 \rightarrow 1)$ lead to falling outputs

- NFETs go from "off" to "on"
 → pulldown paths connected
 → output may be connected to ground
- PFETs go from "on" to "off"
 - \rightarrow pullup paths disconnected
 - \rightarrow output may be disconnected from V_{DD}

For CMOS gate:

- All inputs 0
- \rightarrow nfets off, pfets on
- \rightarrow output must be 1 All inputs 1
- \rightarrow nfets on, pfets off
- \rightarrow output must be 0

Corollary: you can't build positive logic, e.g., AND, with one CMOS gate

 $\begin{array}{c|cccc}
A & B & A \cdot B \\
\hline A & D & 0 & 0 \\
AND, & 0 & 1 & 0 \\
te & 1 & 0 & 0 \\
\hline A=1, B rising... & & & & & & & & & \\
\end{array}$

Oops, output is also rising!

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CMOS Timing Specifications



Propagation Delay

Propagation delay (t_{PD}): An UPPER BOUND on the delay from valid inputs to valid outputs.



Contamination Delay

Contamination delay (t_{CD}): A LOWER BOUND on the delay from any invalid input to an invalid output



The Combinational Contract



Acyclic Combinational Circuits

If NAND gates have a t_{PD} = 4nS and t_{CD} = 1nS



One Last Timing Issue...



Recall the rules for *combinational devices*:

Output guaranteed to be valid when <u>all</u> inputs have been valid for at least t_{PD} , and, outputs may become invalid no earlier than t_{CD} after an input changes!

Many gate implementations—e.g., CMOS adhere to even tighter restrictions.

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What Happens In This Case? CMOS NOR: B A CMOS NOR: B CMOS NOR: CMOS NOR:

LENIENT Combinational Device:

Output guaranteed to be valid when <u>any</u> combination of inputs sufficient to determine the output value has been valid for at least t_{PD}. *Tolerates transitions -- and invalid levels -- on irrelevant inputs!*

NOR:

$$A \ B \ Z$$
 Lenient
 $A \ B \ Z$

 0
 0
 1
 NOR:
 $0 \ 0 \ 1$

 0
 1
 0
 $X \ 1 \ 0$

 1
 0
 1
 $X \ 1 \ 0$

 1
 1
 0

 A \ B \ Z
 $X \ 1 \ 0$

A ______ B _____ Z _____

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Summary

- CMOS
 - Only use NFETs in pulldowns, PFETs in pullups → mosfets behave as voltage-controlled switches
 - Series/parallel Pullup and pulldown switch circuits are complementary
 - CMOS gates are naturally inverting (rising input transition can only cause falling output transition, and vice versa).
 - "Perfect" VTC (high gain, $V_{OH} = V_{DD}$, $V_{OL} = GND$) means large noise margins and no static power dissipation.
- Timing specs
 - t_{PD}: upper bound on time from valid inputs to valid outputs
 - t_{CD}: lower bound on time from invalid inputs to invalid outputs
 - If not specified, assume $t_{CD} = 0$
 - Lenient gates: output unaffected by some input transitions
- Next time: logic simplification, other canonical forms

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